

BOTTLE



+1

USE ONCE

BOTTLE



+1

USE ONCE

SWORD



+3

FOOD



ENERGY +1

FOOD



ENERGY +1

BOTTLE



+1

USE ONCE

BOTTLE



+1

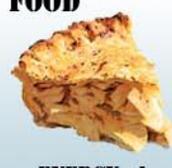
USE ONCE

LADDER



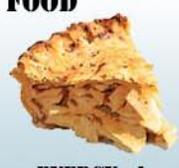
**1/2 MOVE CANNOT BE STOWED
ACCESS TO FIRST FLOOR**

FOOD



ENERGY +1

FOOD



ENERGY +1

BOTTLE



+1

USE ONCE

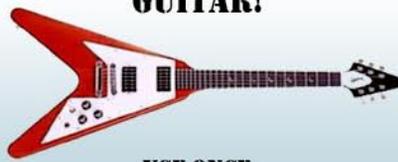
BOTTLE



+1

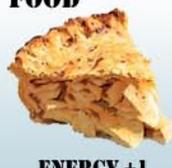
USE ONCE

GUITAR!



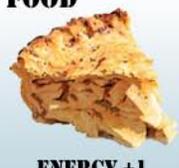
USE ONCE

FOOD



ENERGY +1

FOOD



ENERGY +1

MOLOTOV



FIRE DAMAGE

MOLOTOV



FIRE DAMAGE

SHOVEL



+2

**ENERGY
DRINK**



ENERGY +2

**ENERGY
DRINK**



ENERGY +2

MOLOTOV



FIRE DAMAGE

MOLOTOV



FIRE DAMAGE

BAT



+2

**ENERGY
DRINK**



ENERGY +2

**ENERGY
DRINK**



ENERGY +2

MOLOTOV



FIRE DAMAGE

MOLOTOV



FIRE DAMAGE

BAT



+2

**ENERGY
DRINK**



ENERGY +2

**ENERGY
DRINK**



ENERGY +2

**GARDEN
TOOL**



+2

**GARDEN
TOOL**



+2

FIRE AXE



+4

FIRST AID



ENERGY +3

FIRST AID



ENERGY +3

**GARDEN
TOOL**



+2

KNIFE



+1

FIRE AXE



+4

FIRST AID



ENERGY +3

FIRST AID



ENERGY +3

KNIFE



+1

KNIFE



+1

GUITAR!



+3

FIRST AID



ENERGY +3

FIRST AID



ENERGY +3